

100% LIVE

# Enterprise Design Impact Patterns

You work very hard, but does it really  
make a difference?





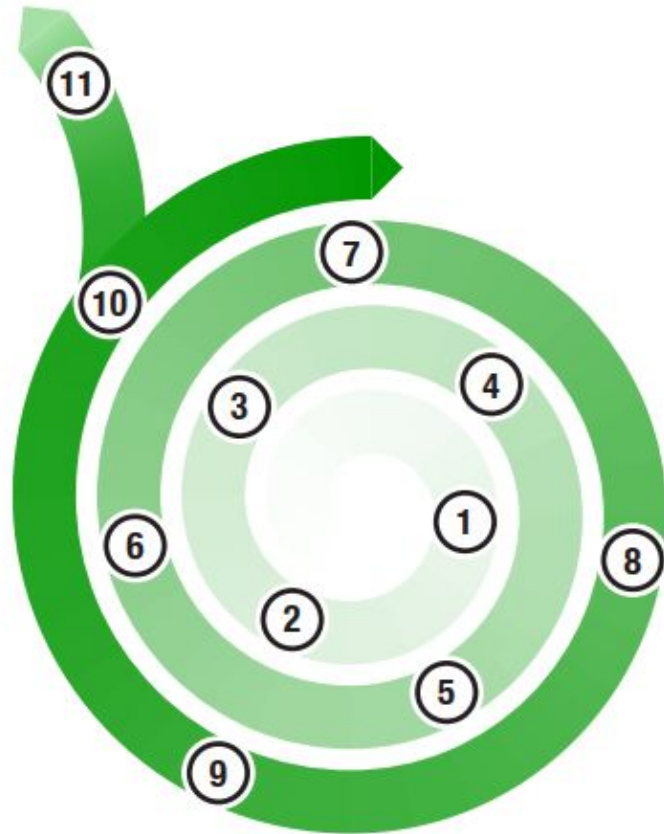
**INTERSECTION GROUP**

**We help people create better enterprises.**

# Why Patterns?

- Based on real-life situations
- Practical, 'proven' knowledge
- Taps into worlds of experience
- Approaches and solutions to real-world problems & situations

# Impact Patterns



- ① Personal Enterprise Vision
- ② Pre-existing Wisdom
- ③ Coalition Building
- ④ Executive Buy-In
- ⑤ Co-Created ED Charter
- ⑥ Shared Enterprise Vision

- ⑦ Safe Negotiation Space
- ⑧ Clear Ownerships
- ⑨ Foundation of Change-Portfolio
- ⑩ Shepherded Realisation
- ⑪ Leaving

# Personal Enterprise Vision

You are starting a new assignment and want to deliver maximum value to the enterprise.

## **In this context:**

You are asked to do work that neither helps the enterprise nor matches your skills

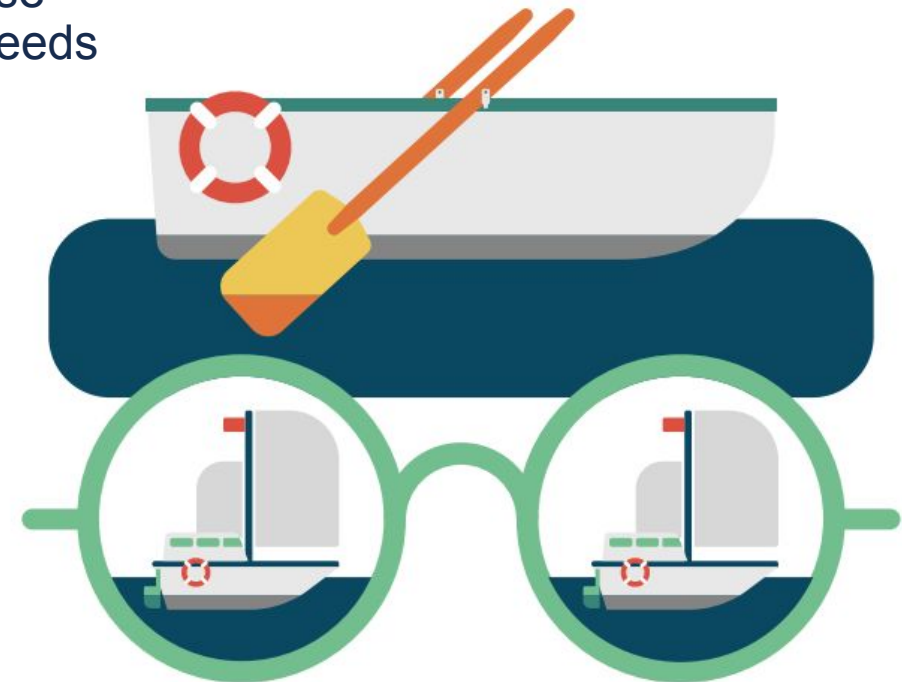
## **Therefore:**

You make sure you are clear about your own personal enterprise vision and clarify how you can contribute to your co-creators' needs and expectations.

## **Consequently:**

You will be able to push back on assignments that are not aligned with your personal enterprise vision.

You will serve both your co-creators and you better



# Pre-existing Wisdom

There is a wealth of knowledge available in people and existing documentation.

## **In this context:**

Skipping the discovery leads to gaps in your understanding of the enterprise.

## **Therefore explore:**

- How the enterprise sees itself (website, mission/vision);
- How customers engage with the enterprise;
- Which products it creates and which terminology it uses;
- How it is organised, how decisions are made;
- Which change initiatives it runs.

## **Consequently:**

Your deep understanding of existing work is the foundation for engaging with co-creators which helps you in building coalitions.



# Coalition Building

You need to stimulate the collaboration between many people in the enterprise.

## In this context:

The many people working on the design of the enterprise in parallel are often working in silos and have their own concerns.

## Therefore:

- Connect with people working in roles with cross-company challenges.
- Search for middle managers, product developers, customer experience designers, process managers, subject matter experts, business analysts, etc.
- Find out what makes them tick.

## Consequently:

You have started to plant the seeds for the collaboration needed to achieve your mission..



# Executive Buy-In

The work you are doing leads to political resistance.  
You need powerful allies who will handle the political conflicts for you.

## In this context:

**There are always influential people pursuing their local interests over those of the enterprise. Those interests often conflict.**

## Therefore:

**You need support from the highest management. Meet with them and:**

- Nurture trust to better understand their personal concerns;
- Create a story that shows how you can relieve their pains;
- Position your creations as the perfect management instruments;
- Invite them to the safe negotiation space.

## Consequently:

It becomes clear to everyone that it's your task to facilitate the collaborative Enterprise Design process that makes political conflicts visible and your allies' task to resolve these conflicts.





# Co-Created Enterprise Design Charter

You want your Enterprise Design work to be supported by your major co-creators and communicated across the enterprise.

## In this context:

Most people don't understand what you are creating and are not interested in supporting you.

## Therefore:

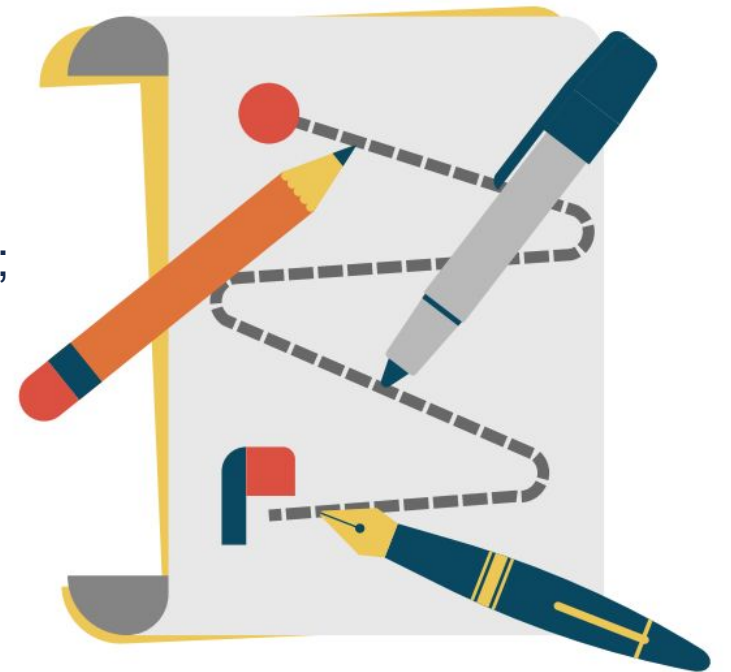
You co-create an Enterprise Design Charter:

- Invite a small group of business experts;
- Validate your understanding of the enterprise's vision and goals;
- Align your Enterprise Design vision with the enterprise's strategy;
- Discuss your planned creations and their timing.

Communicate the final Enterprise Design Charter widely and often.

## Consequently:

They see you care about their goals and concerns and take a personal interest in them.



# Shared Enterprise Vision

The enterprise lacks a clear sense of 'why' and you need alignment to establish shared objectives.

## In this context:

Many initiatives are not aligned with a common sense of 'why' and often get funded even when they do not contribute to the shared purpose.

## Therefore:

You help the enterprise produce a compelling shared vision.

Facilitate meetings with co-creators where you:

- Help them put the 'why' into a story;
- Focus on new ways of creating value for customers, partners, and employees without getting stuck on financial goals only;
- Anchor the future vision in the current architecture of the enterprise;
- Make the vision concrete enough to serve as guidance, but do not over-constrain the creativity of autonomous teams.

## Consequently:

Enterprise design work is now based on a coherent vision.

That helps people connect their individual ambitions to the goals of the enterprise.



# Safe Negotiation Space

You need to align co-creators with each other and with the overall enterprise design.

## **In this context:**

Interests of managers need to be aligned with the interests of designers, architects and engineers. Interests of customer-facing parts of the enterprise need to be aligned with back-office parts.

## **Therefore:**

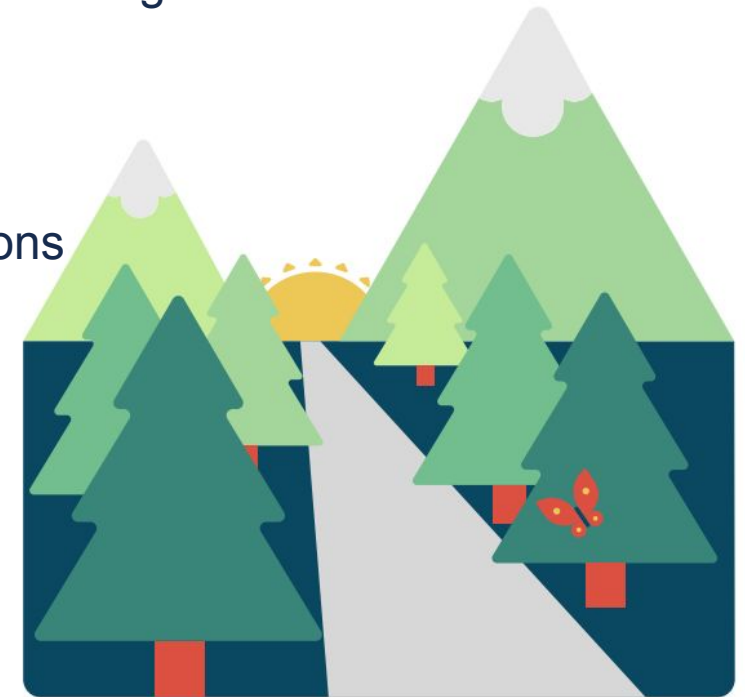
Bring together a range of perspectives of different co-creators.

Moderate hard negotiations on the content of the work and the decisions

- Invite the right mix of people (various roles, positions,...);
- Make the space safe (simple behavioral rules, good facilitation);
- Co-create a picture of the shared understanding;
- Use non-formal models.

## **Consequently:**

Seemingly conflicting positions and perspectives are aligned and harmonised to better support the evolution of the overall enterprise.



# Clear Ownerships

You need decisions (small or big) to support the direction of a coherent Enterprise Design.

## In this context:

Without clearly defined ownerships, people make isolated decisions that lead to the decay of a coherent Enterprise Design.

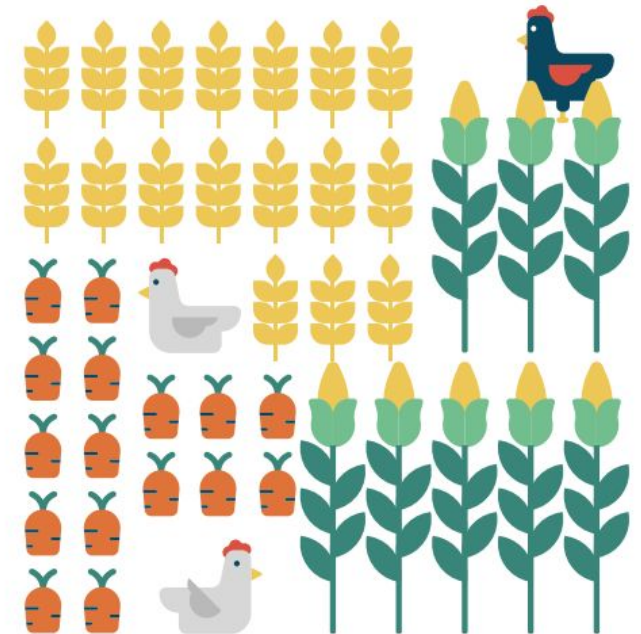
## Therefore:

You help establish clear ownerships based on architectural elements

- Help assign ownership to committees, teams and individuals;
- Define clear accountability for committees;
- Make sure to leave enough design freedom for autonomous teams.

## Consequently:

You have a strong counterforce in place against the common decay of Enterprise Design, which helps you support a managed evolution towards a well-designed enterprise.



# Foundation of Change Portfolio

You want the Enterprise Design to have a substantial impact on implementation and realisation.

## **In this context:**

Too many change initiative portfolios are incoherent and managed mainly on time and budget.

## **Therefore:**

You become a trusted advisor of change initiative portfolio managers to help ensure the initiatives are aligned with the Enterprise Design.

You forge strong ties with the change initiative portfolio by:

- Using the enterprise goals to find the best changes to invest in;
- Introducing KPIs that show how each initiative contributes to these goals and increases or decreases enterprise complexity.

## **Consequently:**

By contributing to the change initiative portfolio, you expand your ability to positively impact the enterprise's evolution towards the Enterprise Design.



# Shepherded Realisation

Enterprise Design principles are unfamiliar to realisation teams. You need these teams to understand and play their part in co-creating a successful enterprise.

## **In this context:**

Your drive to find global synergies can adversely affect local goals of realisation teams.

## **Therefore:**

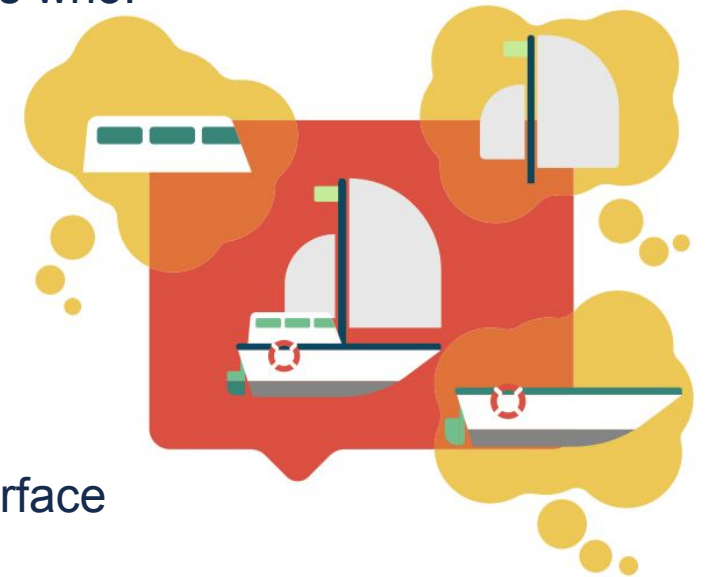
You establish Enterprise Designers that are part of the realisation teams who:

- Work with the team in a manner that makes sense for that team;
- Co-create architecture principles with the teams to pragmatically constrain their work towards the Enterprise Design;
- Become 'trusted advisors' rather than innovation obstacles;
- Are pragmatic in finding compromises between their teams' local goals and enterprise-wide goals.

## **Consequently:**

Making Enterprise Designers members of realisation teams helps to surface conflicts between local and enterprise-wide interests early.

Enterprise Designers can then use their strong facilitation skills to find sound compromises between those interests.



# Leaving

After some time, you realise there is a mismatch between you and the environment you work in.

## In this context:

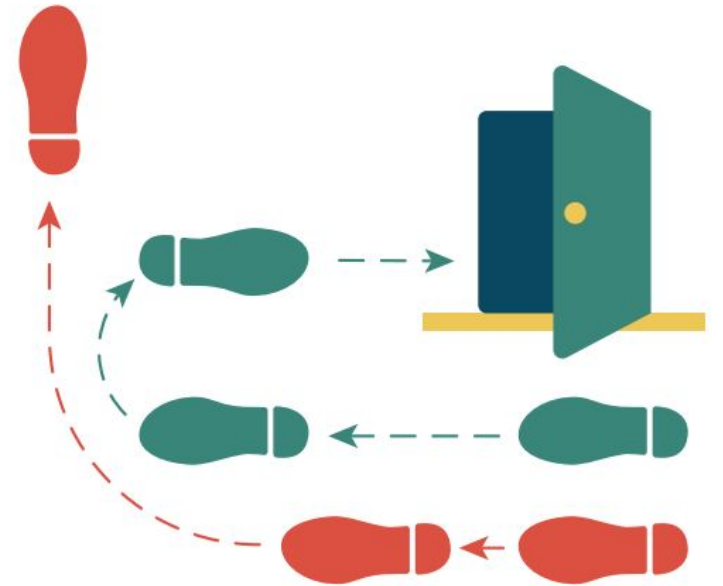
You have tried to find ways to bring value to the enterprise. You have tried every pattern in the book. Yet, you haven't found a way to dance to the rhythms and music those around you dance to.

## Therefore:

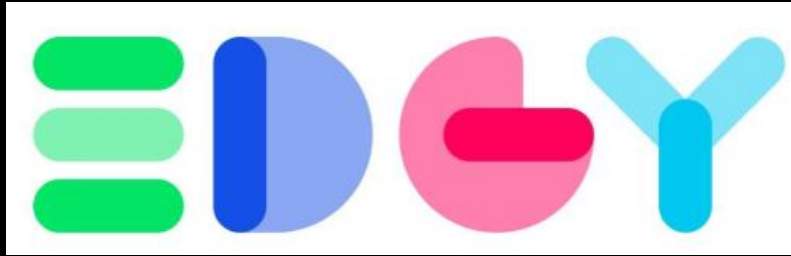
You make a conscious decision to stop putting your time and energy where it does not contribute to positive change.

## Consequently:

Using what you have learned will improve your chances for success in the next challenge you take on.



# Intersection Group is a **Non Profit Association**



## **EDGY**

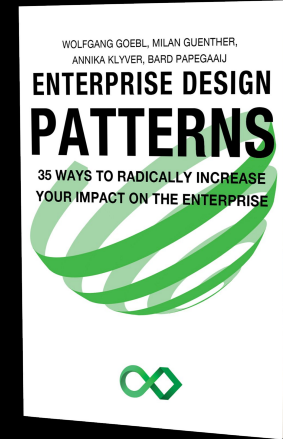
**[www.enterprise.design](http://www.enterprise.design)**

A set of connected Open Source tools for your Enterprise Design practice



## **Community and Events**

Events for a global community of thinkers and practitioners



## **Learning and Knowledge**

Publications, content, courses and digital tools with our partners





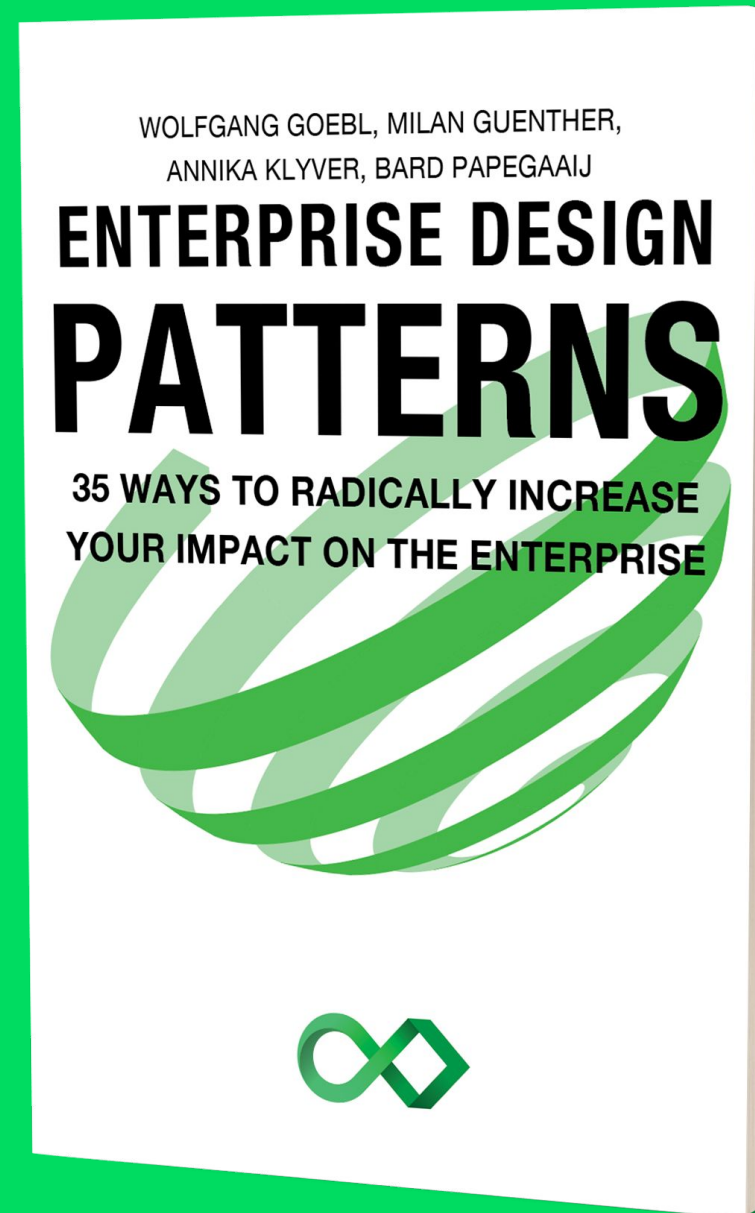
# Patterns

Journey to impact

Behaviour patterns

Practice patterns

Creations patterns



[enterprisedesignpatterns.com](http://enterprisedesignpatterns.com)



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# Upcoming Webinars



## EDGY 23

A language for collaborative Enterprise Design

- Webinar
- May 16, 2023
- Online

May 16th, 9am Berlin, Paris - Bard Papegajj and Wolfgang Goebel will host an EDGY 23 presentation.

[Details](#) [Register](#)



## Earnestine the Enterprise Architect

With Wolfgang Goebel

- Webinar
- May 22, 2023
- Online

May 22nd, 9am Berlin, Paris - In this webinar, Wolfgang Goebel tells the story of Earnestine from starting her new job as an Enterprise Architect to having set up an impactful collaborative EA practice.

[Details](#) [Register](#)



## Severin the Service Designer

With Milan Guenther

- Webinar
- June 5, 2023
- Online

June 5th, 9am Berlin, Paris - In this webinar, Milan Guenther tells the story of Severin as they start their new engagement as a Service Designer, aiming to deliver new offerings and a better experience to their client's customers.

[Details](#) [Register](#)



## Capability Maps - the Next Generation!

With Wolfgang Goebel

- Webinar
- June 12, 2023
- Online

June 12th, 9am Berlin, Paris - In this webinar with Wolfgang Goebel we present the basic concepts of capability modeling.



## EDGY 23

A language for collaborative Enterprise Design

- Webinar
- June 19, 2023
- Online

June 19th, 9am Berlin, Paris - Bard Papegajj and Milan Guenther will host an EDGY 23 presentation.



## Milky Way Enterprise Map

With Annika Klyver and Wolfgang Goebel

- Webinar
- June 26, 2023
- Online

June 26th, 9am Berlin, Paris - Annika Klyver and Wolfgang Goebel show you how to bridge the gaps across identity, experience and architecture with Milky Way enterprise maps.

<https://intersection.group/events/?archive=false>



<https://intersection.group/events/intersection23>



**INTERSECTION23**

**Vienna, September 18-19, 2023**



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Thank you!



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